Guillermo Flores V

https://www.gfloresv.dev/ | https://www.linkedin.com/in/~guillermo | https://www.github.com/GuillermoFloresV | hello@gfloresv.dev

WORK EXPERIENCE

Software Engineer (C++, PSQL)   **March 2023 - April 2023**
Codeday Labs - *Remote*
- Contracted software engineer tasked with contributing to open source software.
- Submitted a pull request to implement a feature request to allow software users to catch failed database upgrades and alert the appropriate administrator.

Freelance Open Source Software Engineer (NextJS)   **August 2022 - Present**
Self-Employed - *Remote*
- Core maintainer of the freeCodeCamp/classroom open source project.
- Developed features using NextJS and built reusable components for future use.
- Mentored student contributors who wanted to contribute to the project by setting up good first-time issues and guiding them through the development and contribution process.

Software Engineer Intern (React, GraphQL, Hack)   **June 2021 - August 2021**
Meta - *Remote*
- Worked on the Messenger Commerce - Retention team focused on building seller tools to improve user experience using the service.
- Developed GraphQL mutations to expand the functionality of a core order tracking feature allowing sellers to update order statuses in bulk.
- Created new React components to accommodate the new feature capabilities, and collaborated with the design team to implement the desired user experience.

PASSION PROJECTS

How far am I from the ISS? (NextJS)   **January 2023**
- Developed a single-page web application to determine a user's distance from the International Space Station.
- Used NextJS as the foundation for the page, and communicated with the WhereISS API to have the data for the calculation.

Personal Website (NextJS)   **April 2022 - Present**
- Created a multi-page website to host my side projects alongside information about myself.
- Designed and implemented reusable dynamic components to display information in a user-friendly way.

Classroom Mode (NextJS)   **January 2022 - Present**
- Front-end developer for freeCodeCamp's Classroom mode, a responsive dashboard service for educators to view student progress for freeCodeCamp's curriculum.
- Created unit-testable, responsive components for the project.

EDUCATION

California State University, Monterey Bay   **August 2018 - May 2022**
Seaside, California
> *B.S. Computer Science, concentration in Software Engineering*

SKILLS AND TECHNOLOGIES

Languages: Javascript, Java, C++, Python
Technologies: Git, React, NextJS